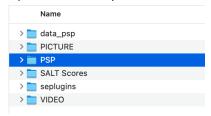
## Copying the Hilton Garden devtool to the PSP system

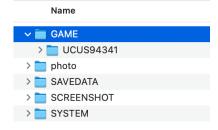
- 1. Connect the PSP™ system and the MacOS system using a USB cable.
- 2. On the PSP™ system, select (Settings) > → (USB Connection).
- 3. Locate the memorystick volume in finder. This may be named Untitled, or Hilton, or may place a memory stick icon on your desktop.



4. Open the memory stick volume and double click the PSP folder



5. Double click the GAME folder

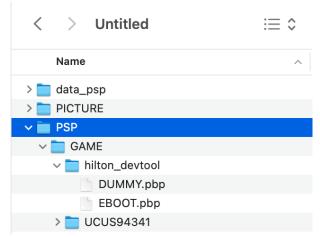


6. Right click the empty area inside the game folder, pick "New Folder", and name the new folder "hilton\_devtool"



- 7. Double click the hilton\_devtool folder shown above.
- 8. Copy the following two files from the Hilton\_devtool\_2.00 zip file into the Hilton\_devtool folder on the PSP
  - DUMMY.PBP
  - EBOOT.PBP

9. Verify the file and directory layout matches the layout shown below.:



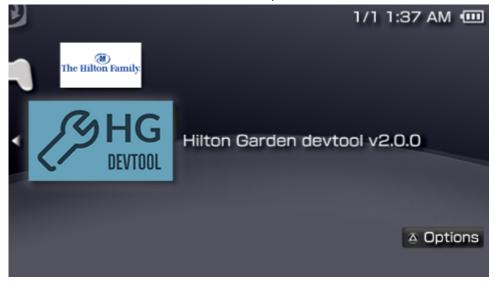
10. Eject the memory stick volume using the eject button in finder or by dragging its desktop icon to the trash.



11. Press the circle button on the PSP™ system to exit out of USB mode.

## Running the Hilton Garden devtool

- 1. On the PSP™ system, Select (Memory Stick™) under (Game).
- 2. Select the Hilton Garden devtool v2.0.0 and press X to launch the tool



3. At the main menu shown below, press X

```
Hilton Garden devtool v2.0.0 by Linblow
Press X to decrypt Hilton Garden patch
Press O to exit
NOTE:
The original patch file will be kept as is (i.e unchanged).
```

4. When the decryption is complete you will see output similar to what is show below

```
Hilton Garden devtool v2.0.0 by Linblow

> OK ms0:/PSP/GAME/UCUS98646/KZL.PRX.plain

1 successfully decrypted; 0 failed

See the game's directory for the decrypted file (.plain)

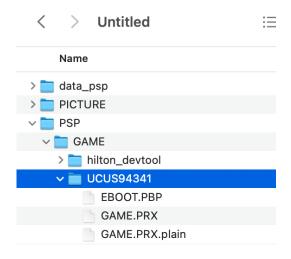
Press X or 0 to continue
```

Note that your OK message should read:

- > OK ms0:/PSP/GAME/UCUS94341/GAME.PRX.plain
- 5. Press X to return to the main menu
- 6. Press O to exit and return to the XMB.

## Copying the decrypted files from the PSP system

- 1. Connect the PSP™ system and the MacOS system using a USB cable.
- 2. On the PSP™ system, select **a**(Settings) > **\***→ \*\*(USB Connection).
- 3. Navigate to the PSP/GAME/UCUS94341 folder as shown below:



- 4. Copy these 3 files from the PSP system's UCUS94341 folder to the MacOS system disktop.
  - GAME.PRX
  - EBOOT.PBP
  - GAME.PRX.plain
- 5. Send me those 3 files.
- 6. (optional) Delete the hilton\_devtool folder to remove the tool from the PSP system.
- 7. Eject the memory stick volume using the eject button in finder or by dragging its desktop icon to the trash.



8. Press the circle button on the PSP™ system to exit out of USB mode.